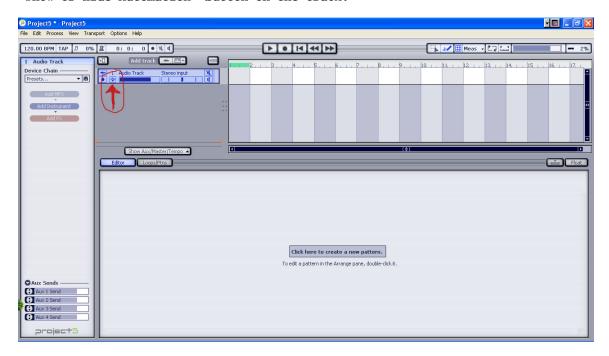
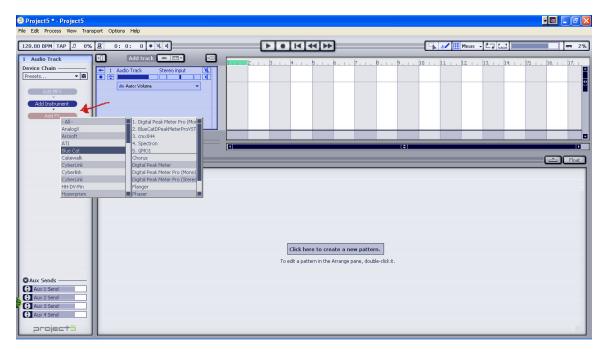
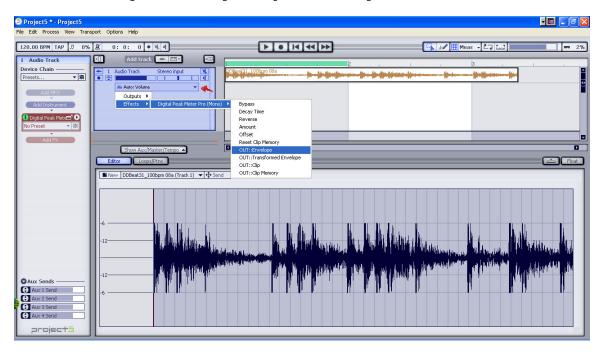
Open Project5 and create a new empty project. Add an audio track. On this audio track, you must enable viewing the automation data by clicking the "Show or Hide Automation" button on the track:



Next, add an instance of DPMP to the track. Click the track to select it, and then on the left part of the screen in the track details click on Add FX. Navigate to Blue Cat DPMP and select. Here I am about to choose the mono version of DPMP.



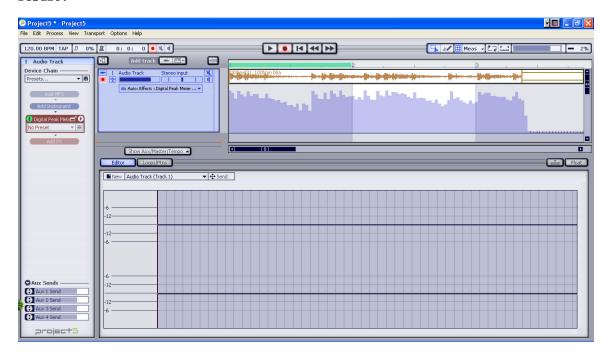
In the track's automation drop down selector, choose the parameter of DPMP you wish to record as automation. I have added an audio file to my track, and I am choosing OUT::Envelope as my automation parameter.



Next you must arm the track for recording, marked as 1 in the image, and you must then hit record, marked as 2 in the image.



When the project reaches the end, press stop on the transport. Here is the result.



Now to make use of this you must assign it to a track control like Volume or Pan, or to the parameter of another effect or synth. Here just for demonstration I have added an instance of Blue Cat Stereo Flanger to the track in the same manner that we added DPMP. To assign the automation data, right click on it and select "Reassign OUT::Envelope. In my case I then have chosen Effects, Stereo Flanger, and the parameter Feedback. Now when you play the project this automation data will control the feedback amount of the Stereo Flanger.



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